Menu

COLLABORATORS

	TITLE : Menu		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

Menu

1.1 ASSASSINS CD3 - Assassins Games Menu

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                    THE ASSASSINS MENU
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The Assassins Games Menu is accessed from Workbench by double clicking on the
Assassins.icon. It is is also loaded automatically when booting from the
Assassins CD. From the Menu system it is possible to play all of the CD32
games on the Assassins CD.  Some extra games are available from the
Assassins.Guide. These may not be CD32 compatible.  Selecting a game to play
is a simple task of selecting the 'Games Menu' button, choosing a type of game
to play and then selecting the game from a scrolling list. You will then be
presented with a graphical representation of the controllers required for the
game and selecting 'Play Game' will exit the Menu and load the game.

                 CONTROLS FOR ASI TEXT READER
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We have tried to make this Menu as friendly as possible by including the
text reader,which now gives you access to any documents that maybe
available for these Games.To access the documents if available move to
the Info icon and press the Fire Button.Once you have finished reading
instructions move to the Q Icon,and press Fire Button which will return
you to previous Menu.


How to use the Reader
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    UP ARROW BUTTON................takes you to top of Document
    DOWN ARROW BUTTON..............takes you to Bottom of Document
    LEFT DOUBLE ARROW BUTTON.......Scroll Document up a page
    RIGHT DOUBLE ARROW BUTTON......Scroll Document down a page
    Q BUTTON.......................Returns you to Main Selection Screen



All selections made with this menu system are via the joypad or joystick in
port 2 if using this on a computer. The fire button is used to make any
selections on the menu.

To make a selection just move the tick to the appropriate box and press fire.
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The Main Menu provides the following features.

To access the games categories
To access Workbench
Play the Assassins Animation
Read the disclaimer
Read about the Assassins
Read the guide to using the cd.

The actual menu for each games category comprises of a list of each game in
that category. To scroll up and down the list use the up and down on the
controller or keyboard. To fast scroll use the left and right. To select
the game use the Red button on the CD32 controller or A key on the CDTV
controller or fire on the joystick on the Amiga.

When a game has been selected then a screen will appear showing you which
controllers are needed to play the game. Also a quick doc is displayed to
give you an idea of what the game is about, If there is any documentation
for the game then clicking on the info button in the bottom right of the
screen will display these.

Also this will allow you to retrace your steps to the previous menu (Index)
or to the main menu to choose a different category of game.

                         MUSIC OPTIONS

You may have noticed that we have also included over ninety modules for the
Game Menu, which when booting up will play a random music module for your
pleasure!!!, We thought that this would be a good idea rather than playing
just the same music over and over again!!!
We have also put in the option of changing the music once on the Menu by
pressing the right mouse button which will load a random module while you
are reading doc's,browsing,etc!!!!

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